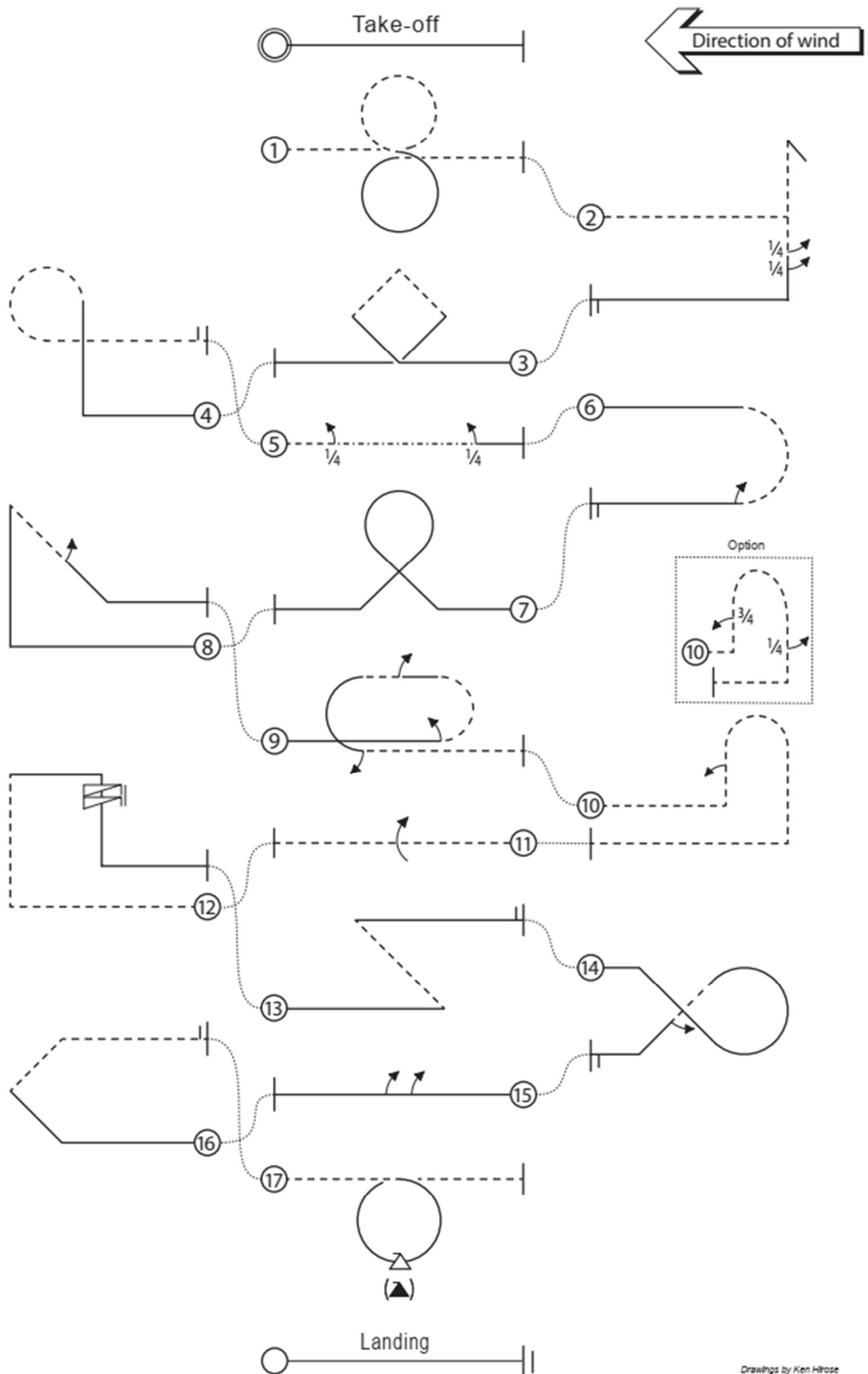


ADVANCED SCHEDULE A-20 (2019-2020)



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A-20.01 Vertical 8

From inverted, push through a loop, pull through a loop, exit inverted.

A-20.02 Stall Turn with consecutive two 1/4 rolls

From inverted, push through a 1/4 loop into a vertical upline, perform a stall turn into a vertical downline, perform consecutively two 1/4 rolls, pull through a 1/4 loop, exit upright.

A-20.03 Square Loop on Corner

From upright, pull through a 1/8 loop into a 45° upline, pull through a 1/4 loop into a 45° upline, pull through a 1/4 loop into a 45° downline, pull through a 1/4 loop into a 45° downline, pull through a 1/8 loop, exit upright.

A-20.04 Figure 9

From upright, pull through a 1/4 loop into a vertical upline, push through a 3/4 loop, exit inverted.

A-20.05 Knife-Edge flight with 1/4 roll, 1/4 roll

From inverted, perform a 1/4 roll, perform a knife-edge flight, perform a 1/4 roll, exit upright.

A-20.06 Inverted Split S with 1/2 roll

From upright, push through a 1/2 loop, perform a 1/2 roll, exit upright.

A-20.07 Golf Ball

From upright pull through a 1/8 loop into a 45° upline, pull through a 3/4 loop into a 45° downline, pull through a 1/8 loop, exit upright.

A-20.08 Shark Fin with 1/2 roll

From upright, pull through a 1/4 loop into a vertical upline, pull through a 3/8 loop into a 45° downline, perform a 1/2 roll, pull through a 1/8 loop, exit upright.

A-20.09 Double Immelman with 1/2 roll, 1/2 roll, 1/2 roll

From upright perform a 1/2 roll, push through a 1/2 loop, perform a 1/2 roll in the centre, pull through a 1/2 loop, perform a 1/2 roll, exit inverted.

A-20.10 Push-Push-Push Humpty-Bump with 1/2 roll (Option: with 3/4 roll, 1/4 roll)

From inverted, push through a 1/4 loop into a vertical upline, perform a 1/2 roll, push through a 1/2 loop into a vertical downline, push through a 1/4 loop, exit inverted.

Option: From inverted, push through a 1/4 loop into a vertical upline, perform a 3/4 roll, push through a 1/2 loop into a vertical downline, perform a 1/4 roll, push through a 1/4 loop, exit inverted

A-20.11 Roll

From inverted, perform a roll, exit inverted.

A-20.12 Top Hat with spin

From inverted, push through a 1/4 loop into a vertical upline, push through a 1/4 loop into a horizontal line, perform a spin with 2 turns into a vertical downline, pull through a 1/4 loop, exit upright.

A-20.13 Figure Z

From upright, pull through a 3/8 loop into a 45° upline, push through a 3/8 loop, exit upright.

A-20.14 Comet with 1/2 roll

From upright, push through a 1/8 loop into a 45° downline, pull through a 3/4 loop into a 45° downline, perform a 1/2 roll, pull through a 1/8 loop, exit upright.

A-20.15 Roll Combination with consecutive two 1/2 rolls

From upright perform consecutively two 1/2 rolls, exit upright.

A-20.16 Half Square Loop on Corner

From upright, pull through a 1/8 loop into a 45° upline, pull through a 1/4 loop into a 45° upline, pull through a 1/8 loop, exit inverted.

A-20.17 Avalanche

From inverted pull through a loop while performing a snap roll in the low centre, exit inverted